

# Bin Gao

Los Angeles, CA, 90046  
626-692-4236  
gonorthbin@gmail.com  
gonorthbin.com  
linkedin.com/in/gonorthbin

## EDUCATION

---

BACHELOR OF INTERACTION DESIGN  
Santa Monica College, Santa Monica, CA  
GPA: 3.92

**Anticipated Spring 2023**

## EXPERIENCE

---

### Snapchat Greenview

Snapchat Inc, Santa Monica, CA

**Product Designer - Intern**

**07/25/2022- 08/09/2022**

- Created a new snap map for the user to access local environmental events easily.
- Guided an across-functional team as a project manager to ensure a consistent purpose and stay on task.
- Created 2D components for prototyping in Photoshop, Illustrator, and Canva.
- Designed High-fidelity prototype in Figma.

### SMC Go App Redesign

Santa Monica College, Santa Monica, CA

**UI/UX Designer - Intern**

**09/2020- 12/2020**

- Redesigned an mobile application on iOS and Android for Santa Monica College.
- Conducted competitive analysis and user research to identify needs, pain points, and opportunities.
- Created native content on the app rather than redirecting links to other sites.
- Designed High-fidelity prototype in Figma.

## ACADEMIC PROJECTS

---

### Meow Wolf (Sponsor project)

Santa Monica College, Santa Monica, CA

**UI/UX Designer**

**02/2022- 05/2022**

- Created wearable technology Smart clothing that marries the digital with the physical world.
- Designed High-fidelity prototype in Figma.
- Further extended the content and storyline from the exhibit.
- Created marketing strategies to drive foot traffic to the exhibits and web traffic to the site.

### Delta Airline Inflight Entertainment System

Santa Monica College, Santa Monica, CA

**UI/UX Designer**

**09/2020- 12/2020**

- Redesigned an Inflight Entertainment System (IFS).
- Conducted competitive analysis and user research to identify needs, pain points, and opportunities.
- Designed High-fidelity prototype in Figma.
- Implemented more visual elements such as iconography, typography and color.

## SKILLS

---

**Software:** Figma/ Illustrator/ Photoshop/ InDesign/ After Effects/ HTML/CSS/ Javascript/ Blender/ Lens Studio

**Design Methods:** User research/ Heuristic Evaluation/ Competitive analysis/ SWOT analysis/ Card sorting/ Interview/ Journey map/ Persona/ Storyboard/ Brainstorming/ Wireframe/ Prototyping/ User testing

### Languages:

Chinese, Mandarin(Native)/ English(Fluent)